Dávid Pál

Curriculum Vitae

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I am a machine learning researcher and a machine learning engineer. My expertise is contextual bandits, ads ranking, ads auctions, discrete and continuous optimization, big data, deep learning, spam filtering.

Employment

| March 2024 – present | Sr. Staff Machine Learning Engineer at Instacart, Mountain View, CA |
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I am a part of search quality team. I work on ML models for retrieval and ranking.

January 2021 – February 2024 Staff Machine Learning Engineer at Instacart, New York, NY

I worked on machine learning models for ads ranking. I built a system for training click-through rate prediction models using Tensorflow. I worked on machine learning models that

allocate discount coupon to customers. I co-authored three patents.

May 2019 – December 2020 Principal Applied Researcher at Expedia Group, New York, NY

I lead a team of 3 researchers building system for optimizing ad campaigns. I built two li-

braries for solving large scale optimization problems using Apache Spark.

Sep 2014 – May 2019 Senior Research Scientist at Yahoo/Oath/Verizon Media Research, New York, NY

I designed and implemented machine learning models that filter spam and phish emails by doing large scale clustering of emails using Hadoop MapReduce and Apache Spark. I coauthored one patent. I published multiple papers at NIPS and ICML. I served as a reviewer

for COLT, ALT, ICML and area chair for NIPS. I mentored 4 research interns.

Sep 2011 – Sep 2014 Software Engineer at Google, New York, NY

I was a backend engineer on the Google Ad Exchange team. I designed, authored a patent for and implemented the "passback" ad auction algorithm, which processes 100 billion ad impressions per day and generates revenue of tens of billions of dollars per year. I also worked

on the data pipelines for reserve price optimization. The work was done in C++ and Python.

Jul 2007 – Sep 2007 Research Internship at Google, New York, NY

I designed an ad auction algorithm for AdWords that unifies GSP (generalized second price) and VCG (Vickrey-Clarke-Groves) auctions and proved mathematical theorems about it. The end result was an academic paper with description of the algorithm and its properties that

Google later used.

Jun 2004 – Dec 2004 Programmer at Applied Software Consultants, Bratislava, Slovakia

I was a software engineer in a small family-run company that develops software for elementary schools and high schools. I worked on a desktop application that keeps track of students,

their grades, etc. The work was done in C# and PHP.

Academics

January 2022 – May 2022 Adjunct Professor at Tandon School of Engineering,

New York University, New York, NY

I taight a graduate course "Statistical and Computational Foundations of Machine Learning".

Jul 2009 – Jun 2011 Postdoctoral Fellow at Department of Computing Science,

University of Alberta, Edmonton, AB, Canada

Advisor: Prof. Csaba Szepesvári

I did research in machine learning and in statistics (contextual bandits, online optimization,

entropy estimation).

Jan 2005 – May 2009 Ph.D. in Computer Science, School of Computer Science,

University of Waterloo, Waterloo, ON, Canada

Advisor: Prof. Shai Ben-David

Ph.D. Thesis: Contributions to Unsupervised and Semi-Supervised Learning

Sep 1999 – May 2004 "Magister Degree" in Computer Science,

Faculty of Mathematics, Physics and Informatics,

Comenius University, Bratislava, Slovakia

Advisor: Prof. Martin Škoviera Thesis: Steiner Colorings of Cubic Graphs

Technical Skills

• Python, Java, Scala, C++, Apache Spark, MapReduce, Tensorflow, LaTeX

Service

- Area chair of NIPS 2018, 2019
- Program Committee member of COLT 2017, COLT 2024
- Reviewer for ICML 2016–2018; NIPS 2008–2014, 2016; COLT 2007, 2008, 2016, 2019–2023; AISTATS 2017–2018; STOC 2008; AAAI 2016; IJCAI 2016; ALT 2022, 2023.
- Organizer of the Internet Problem Solving Contest, http://ipsc.ksp.sk/, 2000 2004, 2007
- Organizer of correspondence seminars in mathematics and computer science for Slovak high school students 1999 2004.

Awards

- co-author of a patent: "Distributed algorithm for solving the generalized knapsack problem" (Application no. 63/407,644)
- co-author of a patent: "Accounting for variable dimensions of content items when positioning content items in a user interface having slots for displaying content items" (US 20230109298 A1)
- co-author of a patent: "Message classification" (US 20180159808 A1)
- co-author of a patent: "Allocation of content inventory units" (US 20160364766 A1)

- co-author of a patent: "Passback auction" (US 20140316922 A1)
- David R. Cheriton Scholarship, 2007 2009
- COLT 2006 Best Student Paper Award
- 15th place in ACM ICPC 2000, Central European Region
- 14th place in ACM ICPC 1999, Central European Region
- Bronze Medal, Central European Olympiad in Informatics 1999
- Winner of Internet Problem Solving Contest 1999, High School Division
- Top 10 at Slovak National Olympiad in Informatics in 1997, 1998, 1999
- Top 10 at Slovak National Olympiad in Physics in 1999

Personal

• Dual citizenship: Slovak Republic & U.S.

References

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https://www.linkedin.com/in/muthu-muthukrishnan-4344819/

Prof. Csaba Szepesvári Department of Computing Science University of Alberta, Edmonton, AB, Canada

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www: http://www.ualberta.ca/~szepesva/

Publications

- [1] Alina Beygelzimer, Dávid Pál, Balázs Szörényi, Devanathan Thiruvenkatachari, Chen-Yu Wei, and Chicheng Zhang. Bandit multiclass linear classification: Efficient algorithms for the separable case. In Kamalika Chaudhuri and Ruslan Salakhutdinov, editors, *International Conference on Machine Learning*, 9–15 June 2019, Long Beach, CA, USA, 2019.
- [2] Alexander Golovnev, Dávid Pál, and Balázs Szörényi. The information-theoretic value of unlabeled data in semi-supervised learning. In Kamalika Chaudhuri and Ruslan Salakhutdinov, editors, *International Conference on Machine Learning*, 9–15 June 2019, Long Beach, CA, USA, 2019.
- [3] Satyen Kale, Zohar Karnin, Tengyuan Liang, and Dávid Pál. Adaptive feature selection: Computationally efficient online sparse linear regression under rip. In Doina Precup and Yee Whye Teh, editors, *International Conference on Machine Learning*, 6–11 August 2017, International Convention Centre, Sydney, Australia, volume 70, pages 1780–1788, 2017.

- [4] Francesco Orabona and Dávid Pál. Scale-free online learning. *Theoretical Computer Science*, 2017. Available at http://arxiv.org/abs/1601.01974, DOI: https://doi.org/10.1016/j.tcs.2017.11.021.
- [5] Chansoo Lee, Satyen Kale, and Dávid Pál. Hardness of online sleeping combinatorial optimization problems. In D. D. Lee, M. Sugiyama, U. V. Luxburg, I. Guyon, and R. Garnett, editors, *Advances in Neural Information Processing Systems* 29 (NIPS 2016), 2016.
- [6] Francesco Orabona and Dávid Pál. From coin-betting to parameter-free online learning. In D. D. Lee, M. Sugiyama, U. V. Luxburg, I. Guyon, and R. Garnett, editors, *Advances in Neural Information Processing Systems* 29 (NIPS 2016), 2016.
- [7] Francesco Orabona and Dávid Pál. Open problem: Parameter-free and scale-free online algorithms. In Vitaly Feldman, Alexander Rakhlin, and Ohad Shamir, editors, *Proceedings of 29th Annual Conference on Learning Theory (COLT 2016)*, *New York*, *NY*, *USA*, 2016.
- [8] Francesco Orabona and Dávid Pál. Scale-free algorithms for online linear optimization. In Kamalika Chaudhuri, Claudio Gentile, and Sandra Zilles, editors, *Algorithmic Learning Theory*, 26th International Conference, ALT 2015, Banff, AB, Canada, October 4-6, 2015, pages 287–301, 2015.
- [9] Gábor Bartók, Dean Foster, Dávid Pál, Alexander Rakhlin, and Csaba Szepesvári. Partial monitoring classification, regret bounds, and algorithms. *Mathematics of Operations Research*, 39(4):967–997, June 2014.
- [10] Yasin Abbasi Yadkori, Dávid Pál, and Csaba Szepesvári. Online-to-confidence-set conversions and application to sparse stochastic bandits. In Neil Lawrence and Mark Girolami, editors, *Proceedings of the 15th International Conference on Artificial Intelligence and Statistics (AISTATS 2012), La Palma, Canary Islands, Spain*, pages 1–9, 2012.
- [11] Gábor Bartók, Dávid Pál, and Csaba Szepesvári. Minimax regret of finite partial-monitoring games in stochastic environments. In Sham M. Kakade and Ulrike von Luxburg, editors, *Proceedings of 24nd Annual Conference on Learning Theory (COLT 2011)*, *Budapest*, *Hungary*, 2011.
- [12] Yasin Abbasi Yadkori, Dávid Pál, and Csaba Szepesvári. Improved algorithms for linear stochastic bandits. In J. Shawe-Taylor, R. S. Zemel, P. L. Bartlett, F. Pereira, and K. Q. Weinberger, editors, *Advances in Neural Information Processing Systems* 24 (NIPS 2011), December 12-17, 2011, Granada, Spain, 2011.
- [13] Gábor Bartók, Dávid Pál, and Csaba Szepesvári. Toward a classification of partial monitoring games. In Marcus Hutter, Frank Stephan, Vladimir Vovk, and Thomas Zeugmann, editors, *ALT 2010, Canberra, Australia*, 2010.
- [14] Shai Ben-David, Tyler Lu, Teresa Luu, and Dávid Pál. Impossibility theorems for domain adaptation. In Yee Whye Teh and Mike Titterington, editors, *Proceedings of the 13th International Conference on Artificial Intelligence and Statistics (AISTATS 2010), Chia Laguna Resort, Sardinia, Italy*, volume 9, pages 129–136, 2010.
- [15] Tyler Lu, Dávid Pál, and Martin Pál. Contextual multi-armed bandits. In *Proceedings of the 13th International Conference on Artificial Intelligence and Statistics (AISTATS 2010), Chia Laguna Resort, Sardinia, Italy*, volume 9, pages 485–492, 2010.
- [16] Barnabas Poczós, Dávid Pál, and Csaba Szepesvári. Estimation of Rényi entropy and mutual information based on generalized nearest-neighbor graphs. In J. D. Lafferty, C. K. I. Williams, J. Shawe-Taylor, R. S. Zemel, and A. Culotta, editors, *Advances in Neural Information Processing Systems* 23 (NIPS 2010), December 6-11, 2010, Vancouver, Canada, 2010.

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- [21] Shai Ben-David, Tyler Lu, and Dávid Pál. Does unlabeled data provably help? Worst-case analysis of the sample complexity of semi-supervised learning. In Rocco Servedio and Thong Zhang, editors, *Proceedings of 21st Annual Conference on Learning Theory (COLT 2008), Helsinki, Finland*, pages 33–44, 2008.
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